

Mojave Dreaming

2014
For String Orchestra
Revised December 2014

Paul Frehner

Mojave Dreaming was commissioned with the generosity of Michael and Sonja Koerner through the Koerner Foundation

Instrumentation

Harpsichord/Optional Sampler (i.e. Computer and Midi Controller for sample playback)

Strings: 6,5,4,3,2 minimum

Performance Notes

Duration: ca. 14'

This score is notated in C. The double-bass parts, however, are written in their usual octave transpositions. Accidentals function in the traditional manner. However, cautionary accidentals are frequently used. In addition, microtones are used extensively [see note below on notation of microtones].

Notation of Microtones



Quarter tone sharp



Three quarter tone sharp



Quarter tone flat



Three quarter tone flat



Slightly higher or lower [approx. 1/6 of tone] than the natural note



Slightly higher or lower [approx. 1/6 of tone] than the sharpened note



Slightly higher or lower [approx. 1/6 of tone] than the flattened note

Harpsichord (amplification suggested)

The harpsichord part requires an instrument with a five-octave range from F0-F5.

The player can freely adjust the register stops and coupler as necessary in order to balance with the string orchestra. Dynamics are given to provide a general context for the level of the harpsichord within the ensemble.

Since the harpsichord is paired with a string orchestra of modern instruments its sound should be reinforced lightly with amplification. A basic setup could include a pair of good quality microphones, a small mixing board and two powered speakers placed Left and Right at the back of the stage. The overall sound of the harpsichord should be well balanced within the orchestral ensemble.

Sampler Part (optional)

Please note that the sampler part as described below is optional. That is to say, the piece is playable as a purely acoustic work without the sampler part. In this case, omit the three measures where the sampler is played alone (mm. 1, 116, 260) and ignore all other indications for triggering samples. Of course, performing the piece with the samples is strongly encouraged!

Suggested Setup: Computer with sampler software installed, MIDI controller keyboard, audio interface with stereo outputs, cables as required (MIDI, USB, XLR or ¼" etc...), small mixing board, 2 powered speakers (The same mixing board and speakers used for the amplified harpsichord should be used for the sampler).

MIDI Controller Keyboard: Seven stereo samples are to be played back with a MIDI controller keyboard at specific times as indicated in the score. The MIDI controller keyboard should have a keyboard range of at least 4 octaves as well as faders and/or knobs that can be assigned via MIDI CC to control various parameters as described below.

Samples: The seven samples should first be loaded into a computer with a software sampler program such as Kontakt or Structure. A Max patch could also be designed to trigger and play back the samples. Within the software sampler program or Max patch the samples must be keymapped so that they can be triggered by designated keys on the MIDI keyboard. For keymapping instructions please see the figure on the next page.

Master Volume Controller: Control of the Master Volume Level of all 7 samples should be mapped via MIDI CC onto a single fader or rotary knob so that the levels of all samples can be simultaneously faded in and out as indicated in the score. MIDI value 0 = 0%; MIDI value 127 = 100%.

Rate of Amplitude Modulation (or tremolo) Controller: Within the software sampler program an LFO should be set up. A Triangle waveform should be used as the Source for this LFO. The Destination of the LFO should be set to control the Amplitude Envelope of Samples 3-6 only.

Control of the Rate of Amplitude Modulation (i.e. the Rate of the LFO) should be mapped via MIDI CC onto a single fader or rotary knob on the MIDI controller keyboard.

The rate of the LFO should have a range of 0-20 Hz where on the assigned controller MIDI value 0 = 0 Hz; MIDI value 127 = 20 Hz.

The Depth of Amplitude Modulation should be set to approximately 40%.

Variance of Rate of Amplitude Modulation is indicated in the score by "Amp. Mod." followed by MIDI values. Diagonal lines indicate whether to increase or lower the fader or rotary knob in order to arrive at the next MIDI value.

Output of the Sampler:

As indicated above, the samples outputted from the computer and MIDI controller rig should be routed to the same mixing board and speakers as that of the amplified harpsichord. The samples should be well balanced in relation to the level of the harpsichord and the strings. The amplified sound should never overpower the acoustic element.

Acquiring the Samples:

The samples can be acquired by contacting: info@paulfrehner.com.

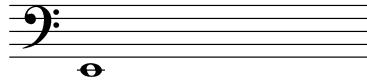
Sample Keymapping Instructions

The figure below has two columns. The left gives the sample number and a brief description of each sample. The right column gives the keymapping and root note designation information for each sample. The pitches on the staves specify where on the MIDI controller keyboard the samples should be mapped (Middle C = C3). The root note that must be specified for each sample within the sampler software application is specified below each stave. To clarify: in order for Sample 1 to be played back at the correct pitch level when E1 is pressed on the keyboard controller, E1 must be specified as the root note for Sample 1. Samples 4, 5, 6, which are mapped onto several adjacent keys, will be transposed up from their specified root notes by semitones as those keys are depressed.

Sample # and description

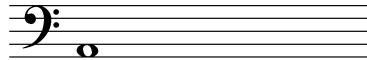
Sample 1: High freq. noise, centered at 1980Hz, like rhythmic static

Keymapping of samples and root notes



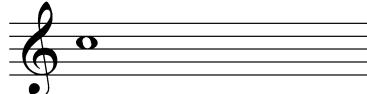
Specify root note as E1

Sample 2: Random low freq. noise, rumbling in waves



Specify root note as A1

Sample 3: C Fundamental tone and overtones, timbre like an overdriven guitar with a slowly evolving cutoff filter



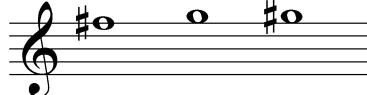
Specify root note as C4

Sample 4: Eb Fundamental tone and overtones, timbre like an overdriven guitar with a slowly evolving cutoff filter



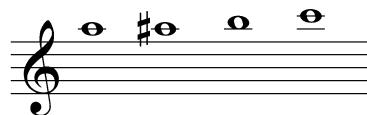
Specify Root as Eb4, map up to F4

Sample 5: F# Fundamental tone and overtones, timbre like an overdriven guitar with a slowly evolving cutoff filter



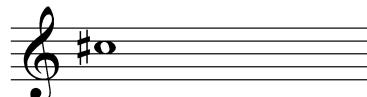
Specify Root as F#4, map up to G#4

Sample 6: A Fundamental tone and overtones, timbre like an overdriven guitar with a slowly evolving cutoff filter



Specify Root as A4, map up to C5

Sample 7: High freq. noise, centered at 2220Hz, like rhythmic static



Specify Root as C#4

Strings

Divisi – Non Divisi: In several passages in the piece the strings perform dense clusters. Typically, the first violins play every semitone within a span of a perfect 5th, or 8 adjacent pitches. The second violins play all quarter tones in between the semitones of the first violin cluster, for a maximum of 7 pitches. For large string orchestras the clusters can be played entirely *divisi*. However, for orchestras with the minimum of 6 first violins and 5 second violins, the passages with clusters will have to be performed with a mixture of *divisi* and *non divisi*.

Double Basses

The range of the double bass parts require that the players use either 5 strings models or basses equipped with a low C extension and series of capo mechanisms for producing notes in the lowest chromatic tetrachord.

Program Note

From the Seasons to Mojave Dreaming

Soundstreams commissioned a string orchestra piece from me for their 2014-2015 season with a special request that I incorporate a seasonal theme into the work or that I relate the piece in some way to Vivaldi's *Four Seasons*.

Nature, weather, the seasons, atmospheric phenomena... all have long been sources of inspiration for artists and composers. I can count myself on that list. I remember being a student and telling my composition prof. at the time that I wanted to write a piece about a winter blizzard. He sort of looked at me as if I was either in over my head or a bit crazy and said "a blizzard? Have you ever been in a blizzard? They're unbelievable, they're absolutely mind boggling... the freezing cold, the blowing snow, whiteouts, trees falling down... You want to represent this, with musical notes?" One aspect of the message was "that is an awful lot of notes." The other part of the message was "good luck". Now years later, I find myself writing music as I'm thinking about a violinist caught in a gigantic summer haboob (aka dust storm) slowly moving across the Mojave Desert. Some themes seem to stick around.

When I started writing *Mojave Dreaming* I spent a fair amount of time trying to get an angle of approach for the piece. Representing all four seasons in a fifteen-minute composition seemed unrealistic, so I decided that I'd focus on the season of the moment, summer. My lingering question, though, was how to go about it.

I'd heard Vivaldi's Seasons on countless occasions but I'd never listened with the mindset that I'd be writing a work linked to it in some way. So, turning to Vivaldi for some inspiration I listened to his Seasons for the first time with a score in hand. I was immediately surprised to see that his score was annotated in such specific detail with fascinating visual descriptions of what the music was expressing in his mind. I thought this was quite inventive and seemed like a strategy that could bring an inspirational spark to my work. It would also be a link of sorts with the Vivaldi. Another link is the focus on the violin. While Vivaldi's Seasons are true concertos in a Baroque sense, in my piece there is a brief *concertante* aspect in the second movement in which the solo violin part hearkens back to an older style of playing.

Thinking of expressing summer musically in some way I decided to become somewhat specific in my intentions and locations. I asked myself, am I expressing a humid summer in London, Ontario, a rainy summer in the UK (stereotype alert!), a cool summer in Reykjavik, a summer roaming the canals of Venice (Vivaldi's stomping grounds), or, perhaps, a blistering hot summer in the heart of the hottest region in North America, the Mojave Desert? Never having traveled to the Mojave the composition became a daydream of what it would be like to see the tarantula-like limbs of Joshua trees or to experience phenomena such as heat haze rising from the asphalt of a deserted desert road, massive dust storms removing all visibility and filling every orifice, dust devils chasing invisible game over the scorched landscape and just the pure dry heat.

Mojave Dreaming was commissioned by Soundstreams Canada with funding from Michael and Sonja Koerner through the Koerner Foundation. The piece was premiered by Soundstreams on September 30, 2014 in Koerner Hall on a concert entitled "The Seasons". Joaquin Valdepeñas conducted the premiere performance.

Mojave Dreaming

for string orchestra

Dedicated to Michael and Sonja Koerner

Paul Frehner, 2014

Revised Dec. 2014

I. Heat Haze

Distant sounds and sights emerge unfocused

ca. 20"

Sampler {
mp Volume fader: 100%
 Sample 1: high freq. noise, centered at 1980 Hz, like rhythmic static
 Sample 2: Random low frequency noise (almost rhythmic)
 Sample 1 will fade out on its own
 ca. 20"

Violin I

Violin II

Viola

Cellos

Double Basses

2 $\text{♩} = 72$ *The heated air causes objects in the distance to shimmer and blur.*

Smpl. { (sample 2)
 Low frequency noise continues Sample 1

Vln. I $\text{♩} = 72$ slow gliss. Each successive stand performs
 senza vib. simile Div.
 (normale)

Vln. II

Vla.

Vce.

Db.

8

Smplr. (noise continues)

Vln. I

Vln. II

Vla.

Vce.

Db.

rit.

v

p *mf*

ppp *mp* *mf*

ppp *mp* *mf*

ppp *mf*

Div.

Non Div.

A

$\bullet = 48$ The sun gradually reaches its zenith, illuminating a parched landscape

Amp. Mod. Controller (in MIDI values)
30 (raise level on controller) 45 (lower level on controller) 30

Sample 3: C fundamental
The sampler part here should always be beneath the level of the strings, just supporting the texture.

A

$\bullet = 48$ Vln I, m. 13-30, 8-note clusters: These clusters can be played divisi if the section has a minimum of 8 players.
(senza vib.) If the section has fewer players a mixture of divisi and non divisi (in 3rds as notated) is necessary to allocate all the notes between players.

gliss during entire duration

Vln. I

p sub. (senza vib.) p sub. (senza vib.) p sub. (senza vib.) p sub.

Vln II, m. 13-30, 7-note microtonal clusters: These clusters can be played divisi if the section has a minimum of 7 players.
If the section has fewer players a mixture of divisi and non divisi is necessary to allocate all the notes between players.

senza vib.

gliss during entire duration

Vln. II

p senza vib. p senza vib. p senza vib. p senza vib.

Vla.

mfp (normale) (Div.) f v mf

Vce.

mf (normale) Div. f v mf

Db.

mf (normale) f v mf

19

60 45 60 75 90

mf Sample 5: F# fundamental *mp* *mf* Sample 6: A fundamental *ff*

Vln. I

Vln. II

Vla.

Vce.

Db.

II. Haboob

*Serpents, lizards, critters bask
in heat of the sun.*

attacca

8

35

B Harpsichord 3

Smplr.

* Vln I-II, cluster: Div. or Non Div. as necessary to perform all notes in the cluster

B

Vln. I

Vln. II

Vla.

S. Vc.

Vce.

gli altri

Db.

39

Hpschd.

Vln. I

Vln. II

Vla.

Vce.

Db.

slow arpeggiation

3

3

normale *pp*

normale *pp*

f *mp* *f* *mp*

mp

vib. *vib.* *f*

simile *vib.* *simile*

42

Hpschd.

Vln. I

Vln. II

Vla.

S. Vc.

Vce.

gli altri

Db.

This musical score page contains six staves of music. The top staff is for the Double Bass (Hpschd.), featuring a treble clef and a bass clef, with a dynamic of **f**. The second staff is for Violin I (Vln. I), with a treble clef and dynamics **ppp** and **normale**. The third staff is for Violin II (Vln. II), with a treble clef and dynamics **f**, **mp**, **f**, and **mp**. The fourth staff is for Cello (Vla.), with a bass clef and dynamics **ff** and **molto vib.**. The fifth staff is for Double Bass (S. Vc.), with a bass clef and dynamics **ff** and **molto vib.**. The sixth staff is for Double Bass (Vce.), with a bass clef and dynamics **ff** and **molto vib.**. The bottom staff is for Double Bass (gli altri), with a bass clef and dynamics **ff** and **molto vib.**. The score includes various performance instructions such as **normale**, **port.**, and **3**.

C

A fiddler can be heard, playing figures.

* Vln I-II, cluster: Div. or Non Div. as necessary to perform all notes in the cluster

S. Vln. Solo *senza vib.* *ff*

Vln. I *ppp* *ff* *senza vib.*

Vln. II *f* *ppp* *ff* ** arco senza vib.*

Vln. II *f* *ppp* *ff* ** arco senza vib.*

Vln. II *f* *ppp* *ff* ** arco senza vib.*

Vln. II *f* *ppp* *ff* *Unis. normale*

Vla. *pp* *fff*

S. Vc. *normale*

Vce. *pp* *fff* *normale*

gli altri *pp* *fff*

Db. *arco* *pp* *ff*

Db. *arco* *pp* *ff*

47

Hpschd.

S. Vln.

Vln. I

gli altri

Vln. II

Vla.

S. Vc.

Vce.

gli altri

Db.

normale

Non Div. normale

Non Div. arco

Div.

Solo molto vib.

pizz.

ff

pizz.

ff

52

Hpschd.

S. Vln.

Vln. I

Vln. II

Vla.

S. Vc.

Vce. gli altri

Db.

This musical score page contains eight staves, each representing a different instrument or section. The instruments listed on the left are Hpschd., S. Vln., Vln. I, Vln. II, Vla., S. Vc., Vce. gli altri, and Db. The score is divided into measures by vertical bar lines. Various musical markings are present, including dynamics such as *mp*, *f*, and *pp*; performance instructions like '3' and '3' over groups of notes; and slurs and grace notes. The notation uses standard musical symbols like quarter and eighth notes, with stems indicating direction.

The wind begins to blow

Sampler

E

Amp. Mod still at 127

56

Hpschd.

S. Vln.

Vln. I

Vln. II

Vla.

S. Vc.

Vce.

gli altri

Db.

The score consists of ten staves, each representing a different instrument or group of instruments. The instruments listed on the left are: Hpschd., S. Vln., Vln. I, Vln. II, Vla., S. Vc., Vce., gli altri, and Db. The score is divided into measures by vertical bar lines. Measure 56 starts with a rest for the Hpschd. followed by a series of eighth-note patterns. The S. Vln. staff shows a melodic line with grace notes and slurs. The Vln. I and Vln. II staves feature rhythmic patterns with various dynamics like *ppp*, *fff*, and *f*. The Vla. staff includes dynamic markings such as *ff*, *molto vib.*, and *Non Div. molto vib.*. The S. Vc. staff has a melodic line with slurs. The Vce. and gli altri staves show rhythmic patterns with grace notes. The Db. staff has a melodic line with slurs. The score includes several rehearsal marks: 'Sampler' and 'E' above the Hpschd. staff; 'rejoin section' and 'E' above the S. Vln. staff; '**Clusters: as before*' and '**senza vib.*' above the Vln. I staff; '**senza vib.*' above the Vln. II staff; '** arco senza vib.*' above the Vla. staff; '*Div. senza vib.*' above the S. Vc. staff; '*Div. à 3 à 2*' above the Vce. staff; '*rejoin section*' above the S. Vc. staff; '*molto vib.*' above the Vce. staff; '*Div. normale*' above the gli altri staff; '*Non Div. arco*' above the Vce. staff; '*pp*' above the gli altri staff; '*Non Div. arco*' above the Db. staff; and '*pp*' above the Db. staff. The score also includes performance instructions like 'Amp. Mod still at 127' and 'The wind begins to blow'.

Joshua trees rock side to side

60

Harpsichord

Hpschd. *f* *fast roll*

Vln. I

*Clusters: as before
senza vib.

Vln. II

Vla.

Vce.

Db.

pizz.
heavy vibrato

arco

pizz.
heavy vibrato

65

Hpschd.

Sampler

F

*Clusters: as before

Vln. I

Vln. II

Vla.

Vce.

Db.

F

Unis. normale

Unis. normale

Unis. normale

Unis. normale

Unis. pizz.

Unis. pizz.

Unis. pizz.

Unis. pizz.

Unis. normale

Div.

Non Div.

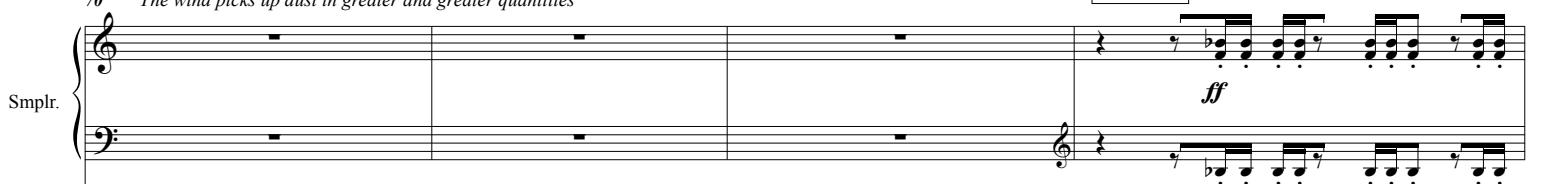
pizz. espress. vib.

ff

pizz. espress. vib.

ff

Harpsichord

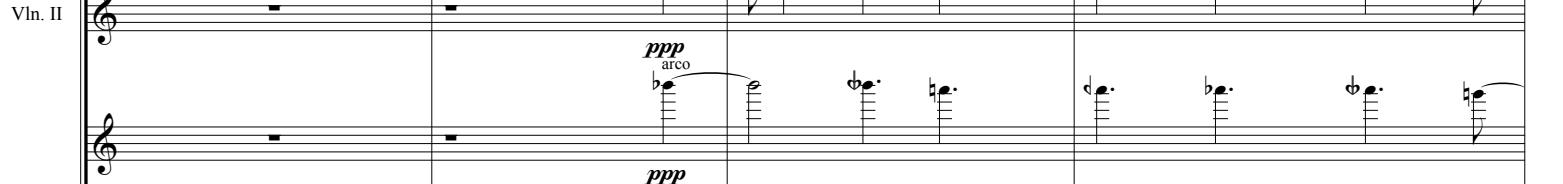
Smplr. 

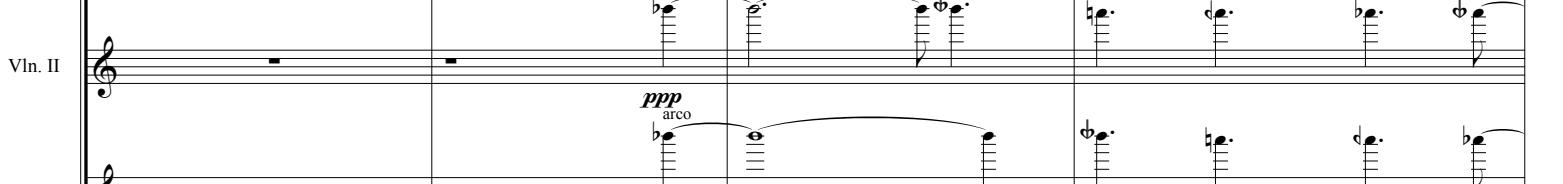
Vln. I 

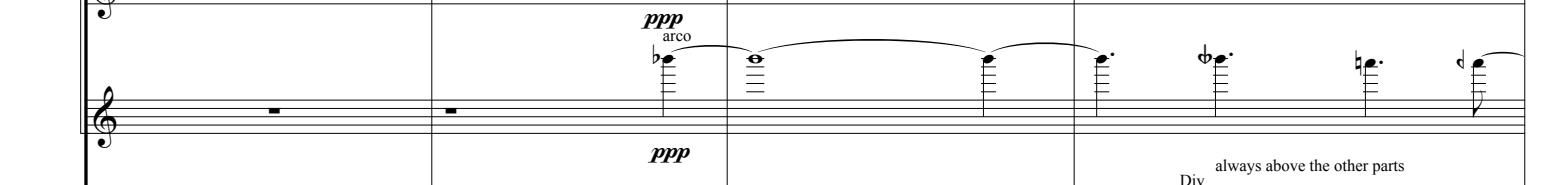
Vln. II 

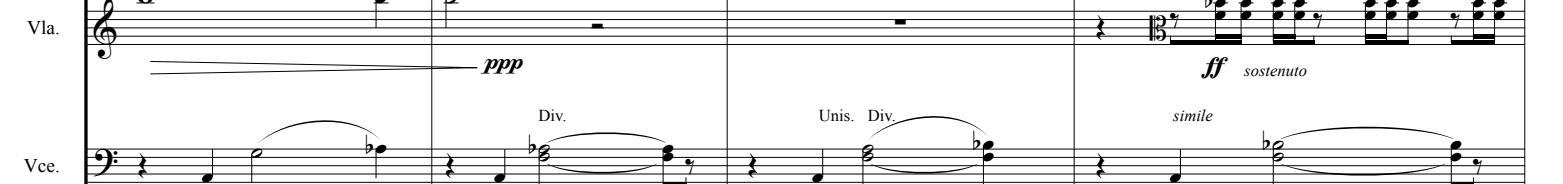
Vln. II 

Vla. 

Vce. 

Db. 

Harpsichord 

poco a poco piu vibrato 

arco 

Div. 

Unis. Div. 

simile 

ff sostenuto 

mf 

simile 

74

Hpschd.

Vln. I

poco a poco più vibrato

Vln. II

poco a poco più vibrato

poco a poco più vibrato

Vla.

Vce. *f*

Db.

The music score consists of six staves. The top two staves are grouped by a brace and labeled "Hpschd.". The third staff is labeled "Vln. I". The fourth staff is labeled "Vln. II". The fifth staff is labeled "Wbla.". The bottom two staves are grouped by a brace and labeled "Vce." and "Db." respectively. The score is in common time. Measure 77 begins with a series of eighth-note chords. The "Hpschd." and "Vln. I" staves then play eighth-note patterns with dynamic markings "fff sostenuto". The "Vln. II" staff follows with similar eighth-note patterns. The "Wbla." staff plays sixteenth-note patterns. The "Vce." and "Db." staves provide harmonic support with sustained notes and bass-line patterns.

80

Hpschd.

Vln. I

Vln. II

Vla.

Vce.

Db.

fast and narrow vib.

sostenuto

fff sostenuto

83

Hpschd.

I, II
cresc.

Vln. I

I, II
cresc.

Vln. II

fast and narrow vib.

fast and narrow vib.

fast and narrow vib.

Wlha.

Vce.

Db.

86

Hpschd.

G
The fiddler still plays

S. Vln.

G
Solo

Vln. I

Vln. II

Vla.

Vce.

Db.

ff

ffff

fff

fff

I, II

ff

f

Musical score for orchestra, page 88, measures 6-7.

Measures 6:

- S. Vln.**: Sixteenth-note patterns with grace notes.
- Vln. I**: Sixteenth-note patterns with grace notes.
- gli altri**: Sixteenth-note patterns with grace notes. Dynamics: f , mp .
- Vln. II**: Sixteenth-note patterns with grace notes. Dynamics: f^{6} , mp .
- Vla.**: Sixteenth-note patterns with grace notes. Dynamics: f^6 , mp .
- Vce.**: Sixteenth-note patterns with grace notes. Dynamics: f , mp .
- Db.**: Sixteenth-note patterns with grace notes.

Measures 7:

- S. Vln.**: Sixteenth-note patterns with grace notes.
- Vln. I**: Sixteenth-note patterns with grace notes. Dynamics: mp .
- Vln. II**: Sixteenth-note patterns with grace notes. Dynamics: mp .
- Vla.**: Sixteenth-note patterns with grace notes.
- Vce.**: Sixteenth-note patterns with grace notes. Dynamics: f^3 , mp .
- Db.**: Sixteenth-note patterns with grace notes.

Musical score for orchestra, page 10, measures 90-91.

The score consists of eight staves:

- Percussion:** Two staves showing continuous sixteenth-note patterns. Measure 90: The first staff has a bass drum (Bass Drum) and the second has a snare drum (Snare). Measure 91: The first staff has a bass drum (Bass Drum) and the second has a snare drum (Snare).
- S. Vln. (Violin I):** Measures 90-91. Sixteenth-note patterns with grace notes and dynamic markings f , 6 , 3 .
- Vln. I (Violin I):** Measures 90-91. Sixteenth-note patterns with grace notes and dynamic markings mp , 6 , 3 , f .
- gli altri (Other instruments):** Measures 90-91. Sixteenth-note patterns with grace notes and dynamic markings f , 6 .
- Vln. II (Violin II):** Measures 90-91. Sixteenth-note patterns with grace notes and dynamic markings f , 6 , mp , f .
- Vla. (Cello):** Measures 90-91. Sixteenth-note patterns with grace notes and dynamic markings f , 6 , mp , f .
- Vce. (Double Bass):** Measures 90-91. Sixteenth-note patterns with grace notes and dynamic markings f , 6 , mp , f .
- D. (Double Bass):** Measures 90-91. Sixteenth-note patterns with grace notes and dynamic markings f , 6 , mp , f .

Measure 91 concludes with a repeat sign and a repeat ending bracket.

92

Piano (Pizz.)

S. Vln.

Vln. I
Non Div.
gli altri

Vln. II

Vla.

Vce.

Db.

The musical score page 92 consists of eight staves. The top staff is for the Piano, showing sixteenth-note patterns with '6' and '3' markings. The second staff is for the S. Vln. The third staff is for Vln. I, with dynamics 'f' and 'mp' and a 'Non Div.' instruction. The fourth staff is for 'gli altri'. The fifth staff is for Vln. II, with dynamics 'f', 'mp', and crescendos. The sixth staff is for Vla. The seventh staff is for Vce. The eighth staff is for Db. Measures 1 through 8 are shown, followed by a repeat sign and measures 9 through 16.

94

Piano (top two staves) plays eighth-note chords.

S. Vln. (String Bass) plays eighth-note chords.

Vln. I (Violin I) and gli altri (others) play eighth-note chords. Vln. I has dynamics *Div.* and *ff*.

Vln. II (Violin II) plays sixteenth-note patterns with dynamics *f*, *mp*, *f*, *mp*, *f*, *mp*, *f*, *mp*, *f*.

Vla. (Cello) plays eighth-note chords with dynamics *mp*, *f*, *mp*, *f*, *mp*, *f*, *mp*, *f*.

Vce. (Double Bass) plays eighth-note chords with dynamics *f*, *mp*, *f*, *mp*, *f*, *mp*, *f*.

Db. (Double Bass) plays eighth-note chords.

Annotations above the S. Vln. part indicate glissando techniques: "1/2 tone gliss.", "whole tone gliss.", and "1/2".

99

Smplr.

S. Vln.

Vln. I

Vln. II

Vla.

Vce.

D. B.

The musical score page 99 features seven staves. The top three staves (Smplr., S. Vln., Vln. I) play eighth-note patterns with grace notes and dynamic markings like *dim.* and *p*. The Vln. II staff continues this pattern with a dynamic *p*. The bottom four staves (Vla., Vce., D. B.) play sustained notes with slurs and dynamic markings like *mf* and \geq .

102

Smplr. fade out 0% raise volume fader to 100%

(8^{va})

S. Vln. Vln. I gli altri

Vln. II pizz. f f

Vla. 3

Vce. mp

Db.

106

Smplr.

rit. ----- *a tempo*

S. Vln. (8va)

Vln. I

gli altri

Vln. II > *mp* *f* *mp* *f*

Vla.

Vce.

Db.

I ♩ = 48

Smplrs.

Volume fader: 75%
Rhythmic high freq noise plus fundamental notes

I ♩ = 48
*Clusters: as before senza vib.

Vln. I

ff pp senza vib. molto vib.

Vln. II

ff pp senza vib. molto vib.

Vla.

Div. normale

ff p normale

Vce.

Div. normale

ff p normale

Db.

ff p normale

ff p normale

116

Sample 4: F fundamental hold for a few seconds and let go

15-20"

Amp. Mod: 80

Set Amp Mod to 60

Smplr.

Random, low frequency noise

hold a bit longer

Cut all samples at the cue from conductor

Vln. I

Vln. II

Vla.

Vce.

Db.

III. Dust Devils

117

Furioso $\text{♩} = \text{c. } 120$ *The wind turns and dust devils appear here and there*

Hpschd.

Vln. I

Vln. II

Vla.

Vce.

Db.

122

Hpschd.

Vln. I

Vln. II

Vla.

Vce.

Db.

merge dynamically
with the violas

ff

127

Hpschd.

Vln. I

Vln. II

Vla.

Vce.

Db.

ff

fff

ff

ff

132

Hpschd.

Vln. I

Vln. II

Vla.

Vce.

D. b.

ff

ff

ff

fff

fff

136

Hpschd.

Vln. I

Vln. II

Vla.

Vce.

D. b.

fff

fff

140

Hpschd.

Vln. I

Vln. II

Vla.

Vce.

Db.

J

J

143

Hpschd.

Vln. I

Vln. II

Vla.

Vce.

Db.

146

Hpschd. Vln. I Vln. II Vla. Vce. Db.

Harpsichord **K**

ff **K**

149

Hpschd. Vln. I Vln. II Vla. Vce. Db.

2 **4** **2** **4**

2 **4** **2** **4**

152

Musical score for orchestra, page 152. The score includes parts for Violin I, Violin II, Viola, Cello, and Double Bass. The Violin II part has two entries: "Non Div." and "Div. Unis."

155

Musical score for orchestra, page 155. The score includes parts for Violin I, Violin II, Viola, Cello, and Double Bass.

L

158

Vln. I

Vln. II

Vla.

Vce.

Db.

161

Hpschd.

Vln. I

Vln. II

Vla.

Vce.

Db.

164

Hpschd.

M

Vln. I

Vln. II

Vla.

Vce.

Db.

calmando
Div.

p

Div.

Non Div.

port.

normale

mf

calmando
Div.

p

mp

calmando
Div.

p

mp

calmando
Div.

p

molto vib.

normale

p

mf

mp

168

Hpschd.

Vln. I

Vln. II

Vla.

Vce.

Db.

p *molto vib.*
Div. Non Div.
port.

normale

172

Hpschd.

Vln. I

Div.

Non Div.
molto vib.

Unis.

Vln. II

Vla.

Vce.

Db.

N

176

Hpschd.

Vln. I

furioso

Unis. furioso

Vln. II

furioso

Vla.

ff

Vce.

ff

Db.

furioso

ff

178

Hpschd.

Vln. I

Vln. II

Vla.

Vce.

Db.

181

O

Hpschd.

Vln. I

Vln. II

Vla.

Vce.

Db.

O

fff

fff

ff

184

Hpschd.

Vln. I

Vln. II

Vla.

Vcl.

Db.

187

Hpschd.

Vln. I

Vln. II

Vla.

Vcl.

Db.

P

ff

Div.

mf

f

ff

190

Hpschd.

Vln. I

Vln. II

Vla.

Vce.

Db.

193

Hpschd.

Vln. I

Vln. II

Vla.

Vce.

Db.

Unis.

fff

196

Hpschd.

Vln. I

Vln. II

pizz.

mf

Vla.

Vce.

Db.

ff

arco

199

Hpschd.

Vln. I

Vln. II

Vla.

Vce.

Db.

R

201

Hpschd.

Vln. I

Vln. II

Vla.

Vce.

Db.

205

Vln. I

Vln. II

Vla.

Vce.

Db.

emerge from the texture
normale

f

Non Div.
molto vib.

port.

mf

mp

Div.

p

mp

Div.

p

mp

Div. à 3

port.

p < *mf* > *p*

à 2

calmando

Non Div.
I, II

p <

mp

A musical score page for orchestra and piano. The score includes six staves: Piano (top), Violin I (Vln. I), Violin II (Vln. II), Viola (Vla.), Cello/Bass (Vce.), and Double Bass (Db.). The piano part consists of two staves, the first being mostly rests and the second having a single note. The violin I part has a dynamic of **f** and eighth-note patterns with grace notes. The violin II part has dynamics **port. p**, **mf**, **p**, **normale**, **molto vib.**, **mp**, and **p**. The viola part has dynamics **mf**, **p**, **normale**, and **p**. The cello/bass part has dynamics **mp** and **p**. The double bass part has dynamics **p** and **mp**. The score is divided into measures by vertical bar lines, with some measure groups indicated by brackets above the staves. Performance instructions like "Div." are also present.

212

Vln. I

Vln. II

Vla.

Vce.

Db.

Hpschd.

port. molto vib.

normale

Non Div.
molto vib.

port.

normale

p

mp

mf

p

mp

p

mp

215

Vln. I

Vln. II

Vla.

Vce.

Db.

Hpschd.

pizz.

p

mp

217

Hpschd.

Vln. I

Vln. II

Vla.

Vce.

Db.

S

220

Hpschd.

Vln. I

Vln. II

Vla.

Vce.

Db.

T

Vln. I

Vln. II

Vcl.

Db.

U

225

Vln. I

Vln. II

Vcl.

Vce.

Db.

Musical score for orchestra, page 228. The score includes parts for Vln. I, Vln. II, Vla., Vce., and Db. The music consists of two systems of five measures each. Measure 1 starts with a rest in the top staves, followed by eighth-note patterns in the lower staves. Measures 2-5 show continuous eighth-note patterns with various dynamics and articulations.

Musical score for orchestra, page 231. The score includes parts for Vln. I, Vln. II, Vla., Vce., and Db. The music consists of two systems of five measures each. Measure 1 features eighth-note patterns in the lower staves. Measures 2-5 show continuous eighth-note patterns with various dynamics and articulations, similar to the previous page.

234

V

Bassoon (Bassoon)

Vln. I

Vln. II

Vla.

Vce.

Db.

Unis. 6 6 6 A

Unis. 6 6 A

Unis. 6 6 A

Div. A

Unis. 6 6 A

Div.

237

Hpschd.

Vln. I

Vln. II

Vla.

Vce.

Non Div.

Unis.

Non Div.

Div.

Db.

239

Hpschd.

Vln. I

Vln. II

Vla.

Vce.

Db.

[W]
Hot air rushes up the vortex

[W]
Div.

Non Div.

Non Div.

Non Div.

242

Hpschd.

Vln. I

Vln. II

Vla.

Vce.

Db.

Unis.

Div.

Non Div.

Non Div.

X

245

Hpschd.

Vln. I

Vln. II

Vla.

Vce.

Db.

X
Unis.

ff
Unis.

ff
Non Div.

Non Div.

248

Hpschd.

Vln. I

Vln. II

Vla.

Vce.

Db.

251

Hpschd.

Vln. I

Vln. II

Vla.

Vce.

Db.

Musical score for measures 251-253. The score includes parts for Harpsichord (Hpschd.), Violin I (Vln. I), Violin II (Vln. II), Cello (Vla.), Bassoon (Vce.), and Double Bass (Db.). Measure 251 starts with a forte dynamic. Measures 252 and 253 continue with eighth-note patterns. Measure 253 ends with a repeat sign.

254

Hpschd.

Vln. I

Vln. II

Vla.

Vce.

Db.

[Y]

[Y]

fff

fff

fff

fff

Div. calmando

pp

Musical score for measures 254-256. The score includes parts for Harpsichord (Hpschd.), Violin I (Vln. I), Violin II (Vln. II), Cello (Vla.), Bassoon (Vce.), and Double Bass (Db.). Measure 254 begins with eighth-note patterns. Measure 255 features sixteenth-note patterns. Measures 256 and 257 conclude with dynamic markings: **fff**, **fff**, **fff**, **fff**, *Div. calmando*, and **pp**.

256 Cooled by the surrounding air the dust devils quickly dissipate

Smplr. Volume fader: 100% Sample 2 fade out 0%

mf

calmando
port. molto vib.

f

Non Div.
normale

p *mf* *p* *mp*

calmando
molto vib.

normale

p *mf* *p* *mp*

Div.
calmando

p *mp*

mp

p *mp*

Vln. II

Vla.

Vce.

Db.